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## TEMPLE EWELL CHURCH OF ENGLAND PRIMARY SCHOOL

# NEWSLETTER

TERM 3 NO. 3

THURSDAY 5TH FEBRUARY 2026

Dear Parents / Carers

Our children have worked incredibly hard this term and have thoroughly enjoying their curriculum learning in a wide range of subjects.

Our parent consultations are on Wednesday 11<sup>th</sup> and

Thursday 12<sup>th</sup> February. These will be held in your child's classroom and you are able to sign up for an appointment via MCAS. Please contact the school office if you would prefer to have a phone consultation with your child's teacher.

Next Tuesday is Safer Internet Day and our children will be completing focused learning around how to keep safe when using a range of device

Please take a look at the guidance attached to this newsletter for more information.

Well done to Willows class who had the highest attendance this term with an amazing 99%! They will be enjoying a class treat before the end of term. It is important that children are in school each day so that they do not miss out on key learning and social interactions with their peers. If your child is ill, please contact the school office before 9am or email [absence@temple-ewell.kent.sch.uk](mailto:absence@temple-ewell.kent.sch.uk).

**Term 3** attendance: **Acorns: 96%** **Willows: 99%** **Elms: 93%** **Sycamores: 97%** **Oaks: 92%**

Kind regards,

Angela Matthews

Headteacher



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Forgiveness

Acceptance

Inspiration

Trust

Hope

Faith in God,  
ourselves and each other.

*Good Samaritan*

*Luke 10 v.25-27*

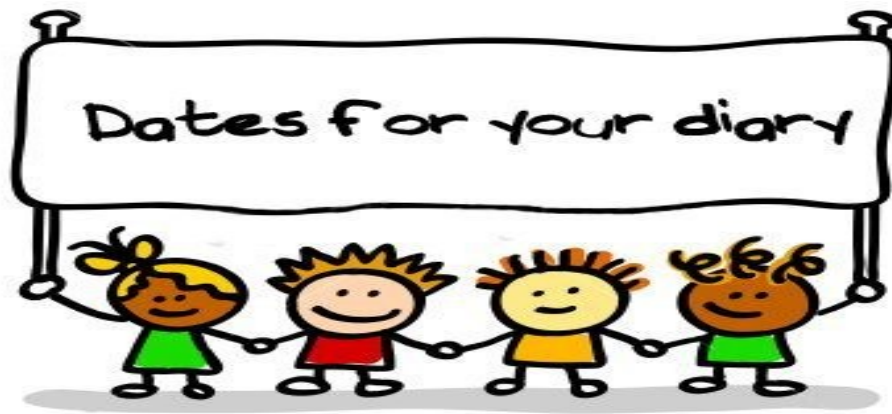
"Love your neighbour as yourself."  
Luke 10: 27

Headteacher: Mrs. A Matthews

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Phone: 01304 822665

E-mail: [office@temple-ewell.kent.sch.uk](mailto:office@temple-ewell.kent.sch.uk)



*Please keep checking your fortnightly Newsletter for further important dates and events as they become available.*

**New dates are shown in bold type.**

Parents Evening available to book Monday 2nd February at 7pm

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Half Term

Start of Term 4

**Friends Easter Bonnet Parade and Chocolate Tombola**

**(more information to follow)**

**Easter Service in the church (all welcome)**

**Last Day Term 4**

**Easter Holidays**

**Term 5**

Wednesday 11th February 3.30 - 7pm

Thursday 12th February 3.30 - 5.30pm

Monday 16th - Friday 20th February 2026

Monday 23rd February 2026

**Monday 30th March 2026 2.30pm**

**Wednesday 1st April 2026 9.15am**

**Thursday 2nd April 2026**

**Friday 3rd April 2026**

**Monday 20th April 2026**



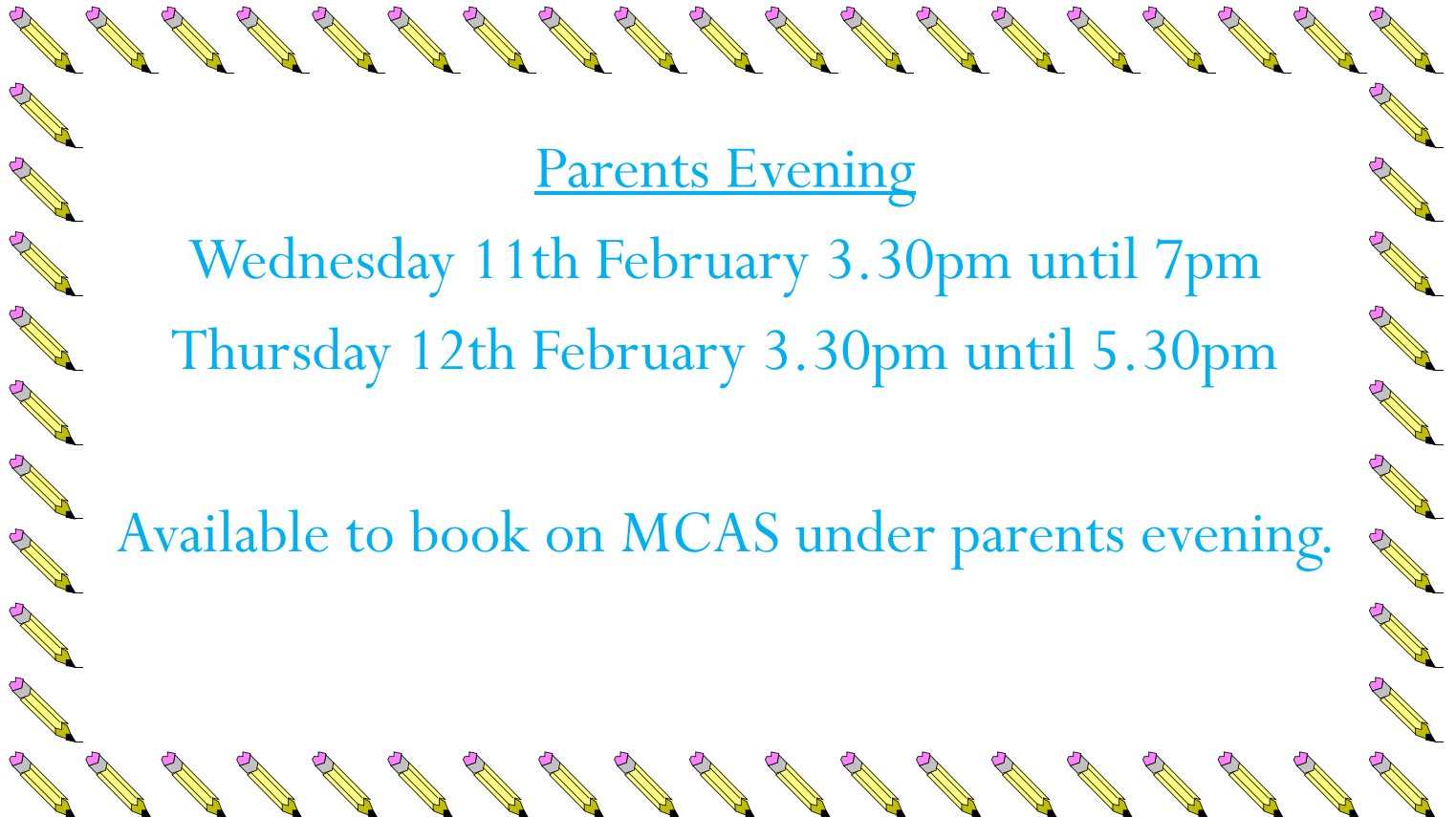
# Academic Year 2026/2027

## Dates

<b>Term 3 :</b>	Monday 5th January - Friday 13th February 2026
<b>Half Term</b>	Monday 16th February - Friday 20th February 2026
<b>Term 4:</b>	Monday 23rd February - Thursday 2nd April 2026
<b>Easter Holiday</b>	Friday 3rd April - Friday 17th April 2026
<b>Term 5:</b>	Monday 20th April - Friday 22nd May 2026
<b>Half Term</b>	Monday 25th May - Friday 29th May 2026
<b>Term 6 :</b>	Monday 1st June - Friday 17th July 2026 Monday 20th July 2026 <b>INSET</b> Tuesday 21st July 2026 <b>INSET</b>
<b>Summer Holiday:</b>	Weds 22nd July 2026 - Monday 31st August 2026 Tuesday 1st September 2026 <b>INSET</b> Wednesday 2nd September 2026 <b>INSET</b>
<b>Term 1 :</b>	Thursday 3rd September - Friday 23rd October 2026
<b>Half Term :</b>	Monday 26th October - Friday 30th October 2026
<b>Term 2 :</b>	Monday 2nd November - Friday 18th December 2026
<b>Christmas Holiday :</b>	Monday 21st December - Friday 1st January 2027
<b>Term 3:</b>	Monday 4th January - Friday 12th February 2027



# Parents Evening



## Parents Evening

Wednesday 11th February 3.30pm until 7pm

Thursday 12th February 3.30pm until 5.30pm

Available to book on MCAS under parents evening.



The menu is framed by a decorative border of colorful Easter eggs and flowers. The eggs feature various patterns like stripes, polka dots, and geometric shapes. The flowers are in shades of pink, orange, and teal. The text is centered and uses a mix of fonts: a large script font for the title and bold sans-serif fonts for the course names and date.

# Easter Menu

WEDNESDAY 25<sup>TH</sup> MARCH 2026

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## ROAST CHICKEN

Stuffing, Gravy, Roast Potatoes, Peas & Carrots

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## VEGETABLE WELLINGTON

Gravy, Roast Potatoes, Peas & Carrots

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## CHOCOLATE BROWNIE

With Whipped Cream

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Also Available: Jacket Potato & Fillings,  
Salad Bar, Bread, Fruit & Yoghurt

The logo for caterlink, featuring the word "caterlink" in a blue sans-serif font with a small blue circle above the "i", and the tagline "feeding the imagination" in a smaller, lighter blue font below it.

caterlink  
feeding the imagination

USE SCHOOLID AT BOOKING FOR 10% OFF!



[www.dynamic-sports-coaching.com](http://www.dynamic-sports-coaching.com)  
[office@dynamic-sports-coaching.com](mailto:office@dynamic-sports-coaching.com)



THE  
WRONG  
END OF  
TOWN?

YEAR R-6  
£25 PER DAY  
10:00AM - 3:00PM

APPLICATIONS ARE NOW OPEN FOR  
**JUNIOR BAKE OFF**

Aged between 9-15 and love to bake?  
We'd love to hear from you!

[WWW.APPLYFORJUNIORBAKEOFF.CO.UK](http://WWW.APPLYFORJUNIORBAKEOFF.CO.UK)



APPLICATIONS CLOSE 15TH MARCH 2026

Safer Internet Day this year takes place on Tuesday 10th February 2026 and has the theme “Smart tech, safe choices – exploring the safe and responsible use of AI.” This focuses on helping young people understand how to use online technology and *AI features* safely, positively, and responsibly.

There will be assemblies and age-appropriate activities in classes on this day.

There are lots of useful top tips for parents and carers available on the Safer Internet Centre website (<https://saferinternet.org.uk>) to support conversations at home and to help keep children safe online.

### ■ Consider games’ age ratings

Games, just like films, have age ratings which are regulated by PEGI. These show the age that young people need to be in order to legally buy a game in the UK. PEGI have also created a set of content descriptors which show what content will be seen in the game and give an indication to why it received its rating.

### ▲ Check who your child is chatting with

Many games have a chat feature which allows gamers to communicate with other players. On some games this is an open chat box where comments can be typed, whilst others may only allow a gamer to select from set phrases. Chat within games can happen publicly, so that other players can see it and interact, or privately in the form of a personal message. Many games also allow you to chat verbally via a wearable headset.

### ● Discuss how to report or block unkind messages

Online bullying can happen in games as well as on social media or messaging apps. It could be through unkind comments or messages, or by targeting other players within in a game. Most games have reporting and blocking features which can be used to support a young person who is being bullied online.

# What Parents & Educators Need to Know about

# ROBLOX

Roblox is an online platform where users can play and create games known as 'experiences' made by other users. Roblox has a large UK audience. ITV News has reported that millions of people in Britain use the platform regularly, with children forming a significant proportion of its users. The sheer scale of it makes it extremely difficult to moderate effectively, creating risks for unsupervised children.

## WHAT ARE THE RISKS?

### A PLATFORM RATHER THAN A GAME

Roblox differs from traditional video games in that it hosts millions of user-created experiences rather than a fixed set of developer-produced content. Each experience is self-rated by its creator rather than independently age-rated in advance, as is the case with PEGI-rated games. With millions of user-created experiences, moderation is largely automated which means that inappropriate content may reach younger players and have a harmful effect.

### MATURE CONTENT

With much of Roblox's moderation automated through AI and creators self-certifying suitability, inappropriate content frequently appears on the platform. Some experiences may include content intended for older players. While Roblox has tools to restrict access based on age settings, these systems are not always perfect. Younger players are likely to encounter content you may deem unsuitable.

### IN-GAME SPENDING

Roblox is free to play, but many experiences and cosmetics include optional purchases using Robux, the platform's virtual currency, to get advantages in games. This business model is common across online games, but reporting has highlighted cases where children have spent large amounts of money unintentionally or without understanding the real-world cost.

### RISK OF ADDICTION

Roblox encourages repeated and extended play. Many experiences are made of short tasks, rewards, and progression systems that can prompt users to keep playing for longer periods of time. Some games also use reminders, daily rewards, or timed events to encourage frequent logins. These designs can make it difficult to stop playing. Spending long periods online may affect sleep, schoolwork, or other activities if boundaries are not in place.

### COMMUNICATION WITH OTHER USERS

Roblox includes text and voice features that allow players to chat in shared game spaces. While the platform uses automated filters and moderation tools, media investigations have found that inappropriate and potentially harmful messages can still get through. There are risks that children could be targeted by groomers. In response, Roblox has announced changes to how chat works. The platform plans to use facial age-estimation technology to restrict chat access between adults and children they do not know.

## Advice for Parents & Educators

### USE PARENTAL CONTROLS

Roblox's parental controls provide an important starting point. Linking a child's account to an adult account allows parents to apply spending controls, limit communication features, and review recent activity. Regular supervision, use of parental controls, and conversations with children about what they see online can help reduce the risk of exposure to inappropriate content.

### CONSIDER LIMITING OR DISABLING CHAT

Although Roblox is introducing tighter age-based chat restrictions, some parents and educators may prefer to disable chat entirely for younger children. Children can still play games while communicating with friends they know through other supervised platforms.

### PLAY TOGETHER WHERE POSSIBLE

Playing Roblox with a child can help adults understand the types of experiences available, how monetisation works, and how children interact online. This shared engagement can also make it easier for children to raise concerns if something feels wrong. Parents and educators should monitor all games played on Roblox due to its self-rating nature.

### ENCOURAGE OPEN CONVERSATIONS

Many Roblox experiences are creative and age appropriate, and for many children, the platform is an important way to socialise with friends. Rather than banning it outright, parents and educators should talk openly with children about online safety, spending, and how to respond to inappropriate behaviour.

### Meet Our Expert

Alan Martin is a technology journalist who has written for publications including Wired, TechRadar, The Telegraph, The Evening Standard, The Guardian and The New Statesman.



#WakeUpWednesday

The National College

**BREAKFAST CLUB AT  
TEMPLE EWELL C OF E  
PRIMARY SCHOOL**

**Monday-Friday 7:45am - 8:45am  
(Term Time Only)**

A yellow starburst graphic containing the text "ONLY £5.00!".

**ONLY  
£5.00!**

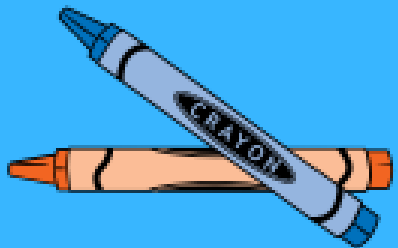
**Activities Include: Arts & Crafts,  
Sports, Yoga, Board Games & Reading  
Corner**

**Breakfast Provided!**

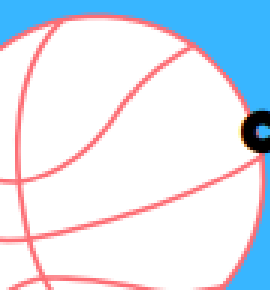
**Taking bookings now!**

*fun &  
games*

**We accept  
childcare  
vouchers!**



**canterbury@teachsport.org  
for more details**





**AFTER-SCHOOL CLUB AT  
TEMPLE EWELL C OF E  
PRIMARY SCHOOL**



**ONLY  
£7.00  
(3:15pm-  
4:30pm)!**

**Monday-Friday 3:15pm - 6pm  
(Term Time Only)**

**ONLY  
£10.50  
(3:15pm-  
6pm)!**



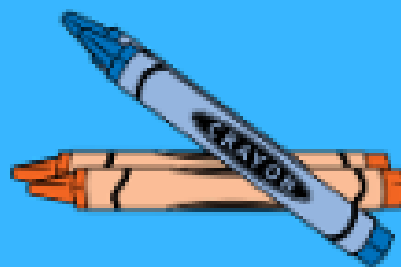
**Activities Include: Arts & Crafts,  
Sports, Board Games & Reading Corner**

**Healthy Snack Provided after  
4:30pm!**

**Taking bookings now!**

*fun &  
games*

**We accept  
childcare  
vouchers!**



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for more details**

